

# Warm Up 1/18- 1/19

**\*Take out your hw to be stamped\***

1. Take out your laptop and notes
2. Log into Google Classroom
3. Wait for me to post the 15.1 Quick Quiz

# Agenda

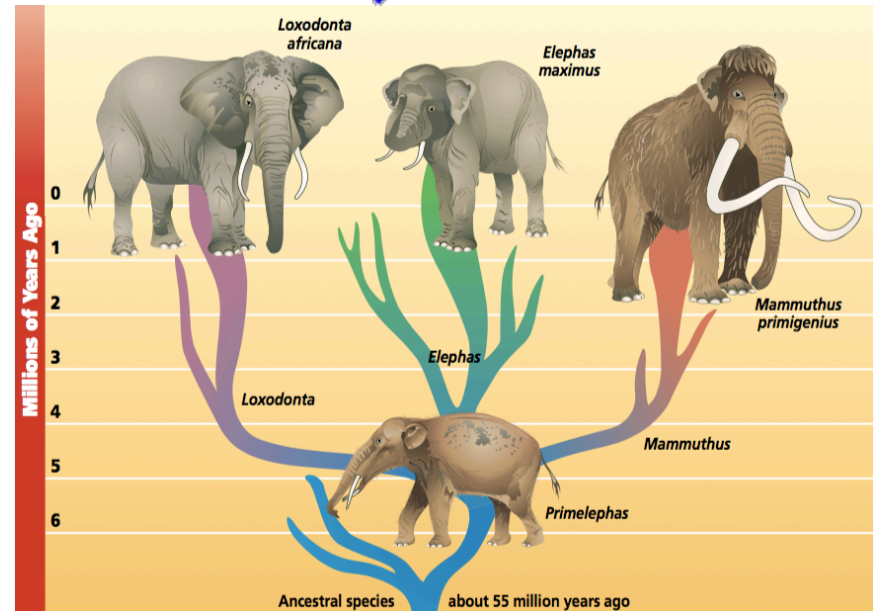
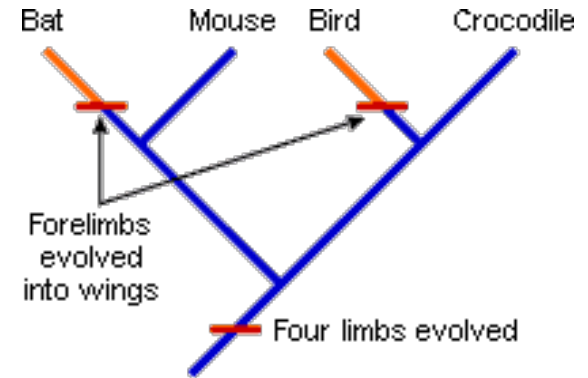
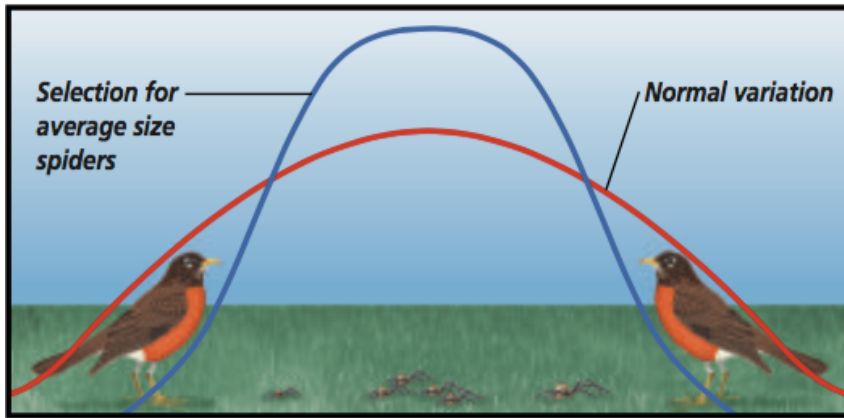
- Warm up- Quick Quiz
- Review hw & “Evidence for Evolution” video
- 15.2 Notes: Mechanisms of Evolution
- Ch 15 Quizlet Live
- Chapter 14/15 Task Cards

**Homework: Chapter 15 worksheet**

**\*\*Ch 14/15 Exam Wed/Thurs\*\***

**Quizlet and list of things to study is on website!!!!!!!!!!!!!!**

# 15.2 Mechanisms of Evolution



# Can individuals evolve?

- Populations, not individuals, evolve.
- Natural selection acts on a range of phenotypes in a population
- Gene pool: all alleles in a population's genes



# Allelic Frequency & Genetic Equilibrium

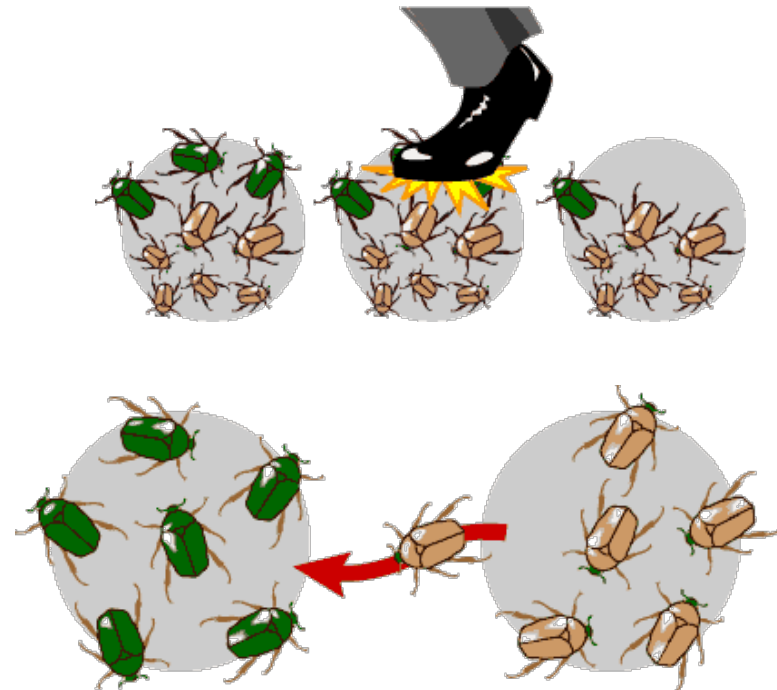
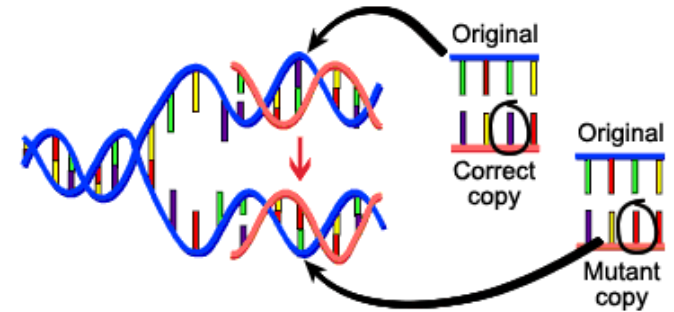
- **Allelic frequency:** % of any specific allele in a gene pool
- **Genetic equilibrium:** frequency of alleles in a population remains the same over generations

<p style="text-align: center; color: blue;">First generation</p> <p style="text-align: center;"> <math>RR</math>   <math>RR</math>   <math>RR'</math>   <math>RR'</math>   <math>RR</math>   <math>RR'</math>   <math>RR</math>   <math>RR'</math> </p>	<p style="text-align: center; color: blue;">Phenotype frequency</p> <p>White = 0 Pink = 0.5 Red = 0.5</p>	<p style="text-align: center; color: blue;">Allele frequency</p> <p><math>R = 0.75</math> <math>R' = 0.25</math></p>
<p style="text-align: center; color: blue;">Second generation</p> <p style="text-align: center;"> <math>RR</math>   <math>RR'</math>   <math>RR</math>   <math>RR'</math>   <math>RR</math>   <math>R'R'</math>   <math>RR</math>   <math>RR</math> </p>	<p style="text-align: center; color: blue;">Phenotype frequency</p> <p>White = 0.125 Pink = 0.25 Red = 0.625</p>	<p style="text-align: center; color: blue;">Allele frequency</p> <p><math>R = 0.75</math> <math>R' = 0.25</math></p>

# How can the gene pool change?

- **Mutation** that causes useful variation --> becomes part of a population's gene pool
- **Genetic drift:** alteration of allelic frequency by chance events
- **Gene flow:** Movement of individuals in and out of a population

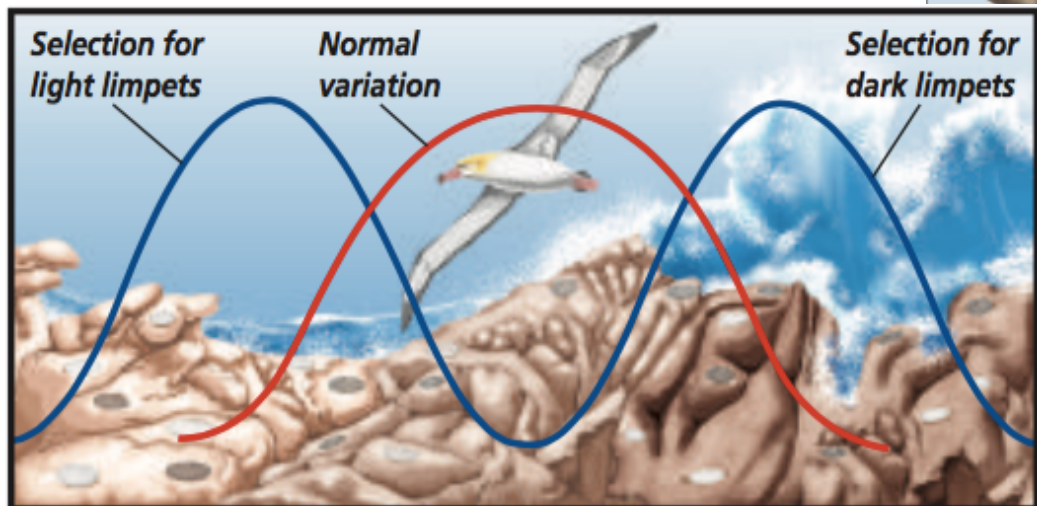
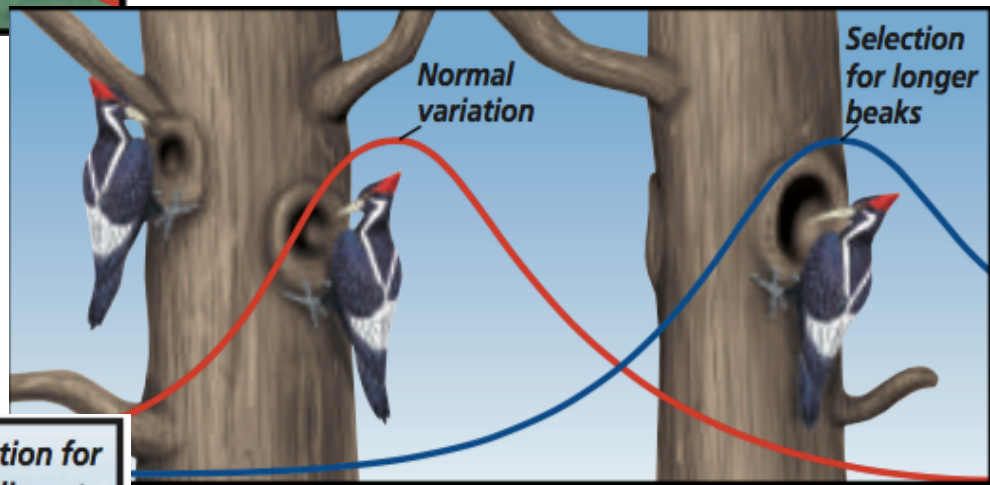
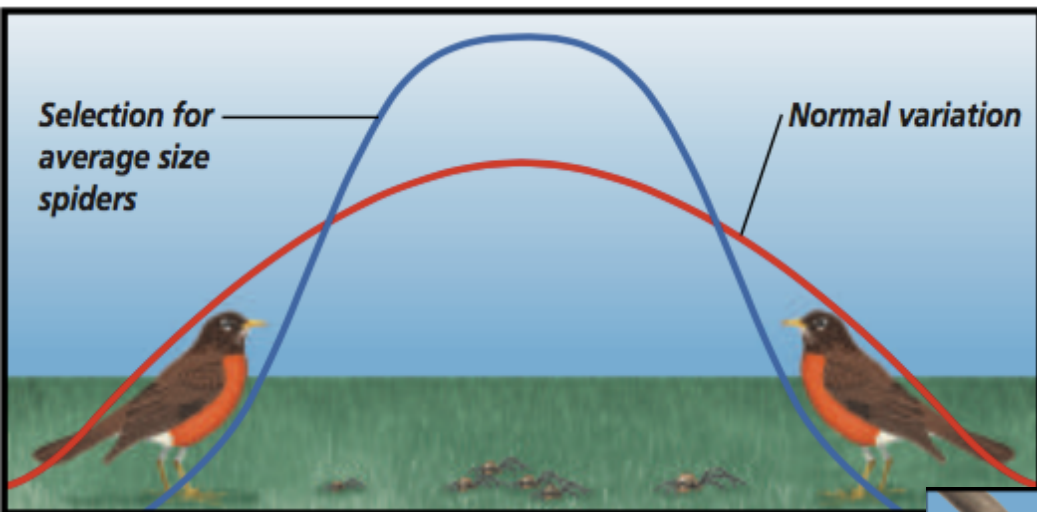
Would these things affect a large population or a small population more?



# Natural Selection Acts on Variation

- **Stabilizing selection**- favors average individuals in a population
- **Directional selection**- favors one of the extreme variations of a trait
- **Disruptive selection**- individuals with either extreme of a trait is favored

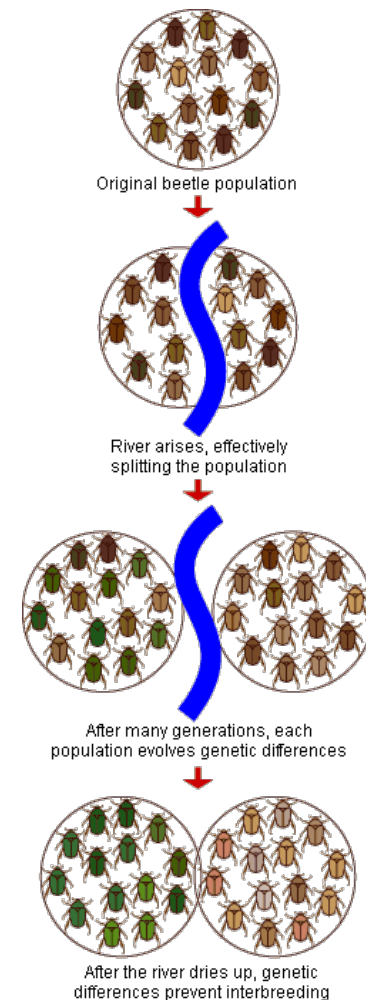
<https://youtu.be/64JUJdZdDQo>





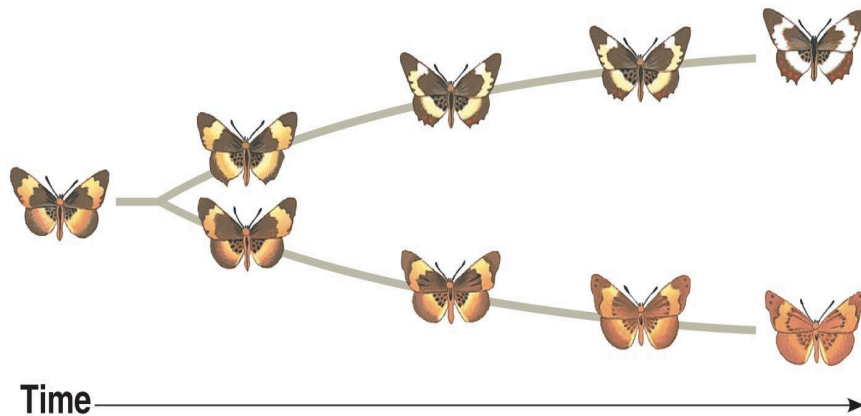
# Speciation

- When members of a population can no longer interbreed (reproductive isolation)
  - Genetics or behavioral
- **Geographic isolation:** physical barrier divides population

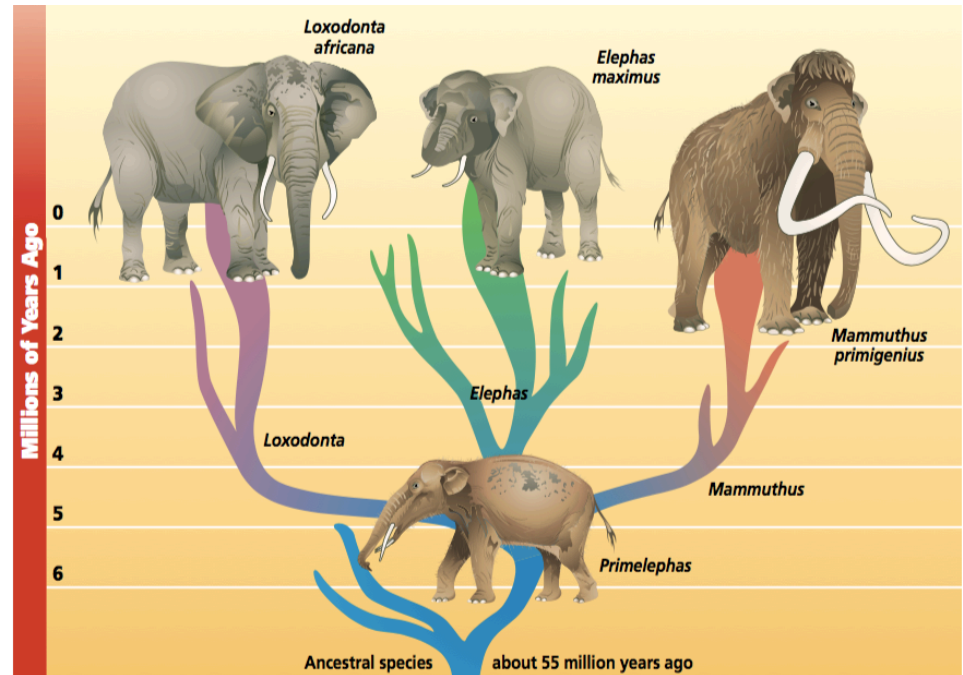


# Speciation Rates

- **Gradualism:** Gradual change of adaptations over long period of time
- **Punctuated equilibrium:** Speciation can occur in quick bursts, with long periods of genetic equilibrium in between

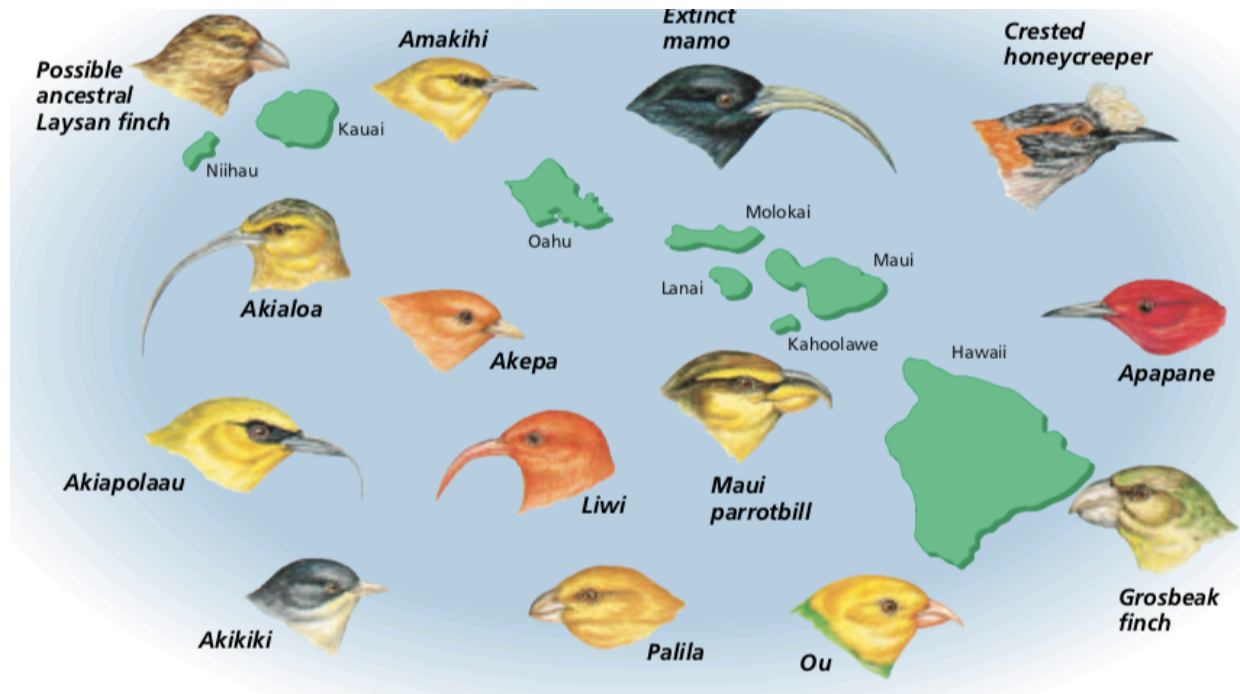


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# Patterns of Evolution

- **Divergent evolution:** species that were once similar to ancestral species diverge, eventually resulting in a new species.
  - **EXAMPLE: Adaptive radiation-** ancestral species evolves into an array of species to fit a number of diverse



Example: Hawaiian honeycreepers

# Patterns of Evolution

- **Convergent evolution:** Distantly related organisms evolve similar traits
- Can result in **Analogous structures**- structures similar in function but no common ancestor

Example of analogous structure:

